## YFD Practice Schedule September 8, 2025 – February 28, 2026

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
National 13-Over X6	4:30-6:30 PM Swim 92Y	Dyland 5:30-6:10 PM Roof  6:30-8:00 PM Swim SH  Nov 4-Feb 24 6:30-7:30 PM Dry Boxing Room 7:45-9:15 PM SH	4:30-6:30 PM Swim 92Y	Dryland 5:00-5:45 PM Roof  6:00-8:00 PM Swim SH  Nov 6-Feb 12 6:00-7:00 PM Dry Boxing Room 7:15-8:45PM SH	4:30 – 6:30PM Swim 92Y	6:00-8:00AM 92Y 8:10-9:00AM Dry-Mack Gym 92Y	OFF
Age Group	OFF	5:00-6:30 PM Swim SH Nov 4-Feb 24 6:30-7:25 PM Dry M2 7:30-9PM 92Y	5:45-6:30 PM Dry Boxing Room 6:30-7:30 PM Swim 92Y	Dryland 5:00-5:45 PM Rooftop  6:00-8:00 PM Swim SH  Nov 6-Feb 12 6:30-7:00 PM Dry M2  7:15-8:45 PM Swim 92NY	5:00-6:30PM SH Swim Nov 7-Feb 27 7:00 – 8:00 PM Swim SH	3:00-5:00PM Swim SH	2:30-4:30PM Swim SH
Age Group  11 9-11  X3	OFF	5:00-5:30 PM Dry M2 5:30-6:30 PM Swim 92Y	6:30-7:30PM Swim SH Nov 5-Feb 28 5:00-6:00 PM Dry Boxing 92Y	5:00-5:30PM Dry Boxing Room 5:30-6:30 PM Swim 92Y	OFF	2:00-3:00 PM Swim 92Y	9:30-11 AM Swim SH
Age Group <u>I</u> 5-9 X2	OFF	4:00-4:20 PM Dry Boxing Room 4:30-5:30 PM Swim 92Y	OFF	4:00-4:20 PM Dry Boxing Room 4:30-5:30 PM Swim 92Y	OFF	1:00-2:00PM Swim 92NY	11AM-12PM Swim SH
Senior II 13&Over X4	OFF	6:30-8:30 PM HUNTER	6:30-7:30 PM Dry 7:30-8:30 PM Swim HUNTER	6:30-7:30 PM Dry 7:30-8:30 PM Swim HUNTER	6:30-8:30 PM HUNTER	3:00-5:00PM HUNTER	12:00 – 1:00 PM Dry Boxing Rm 1:00-2:00 PM Swim 92 Y
Senior I 12&Over X2-3	7:00-8:30 PM Swim HUNTER	OFF	7:30-8:30PM Swim SH Nov 5 - Feb 28 7:15-8:45PM Swim SH	OFF	6:30-8:00 PM Swim SH Nov 7-Feb 27 6:35-7:15 PM Dry Studio 92 7:30-9:00 PM Swim 92Y	3:00-4:15 PM Swim 92NY	1:30 – 2:00 PM Dry CCS 2:00-3:00 PM Swim 92Y
<u>Junior</u> 9-12 X2	OFF	6:00-6:25 PM Dry M2 6:30-7:30PM Swim 92Y	OFF	6:00-6:25 PM Dry M2 6:30-7:30 PM Swim 92NY	6:00-6:25 PM Dry Studio 92 6:30-8:00 PM Swim 92Y Nov 7-Feb 27 6:00-6:25 PM Dry Studio 92 6:30-7:30 PM Swim 92Y	4:15-5:30 PM Swim 92NY	4:30-5:30 PM Swim SH
<u>Swim</u> Squad			6:30-7:30 PM Hunter	6:30-7:30 PM Hunter			2:30-3:30 PM SH