



## Meet Marshal Guidelines

- **Arrive 15 to 30 minutes prior to warm-up** (or another designated time) **to:**
  - meet with the Meet Referee.
  - get identifying attire.
  - get your assignment.
- **To help provide a safe environment:**
  - Enforce the warm-up and warm-down rules.
    - Enter the pool at the start end only, not the turn end or sides. This applies to in water breaks as well.
    - No diving - feet first entry - except in one way sprint lanes (controlled warm-up only).
    - No Backstroke starts except in a controlled one way sprint lane. (They are dives.)
    - No socializing in warm-up/warm-down lanes. Swimming only.
  - Remind swimmers that running, horse play, whipping towels, etc. are dangerous and must be stopped.
  - Remind all that glass is not allowed on deck or in the locker rooms.
- **Report any unsafe areas on the deck to the Meet Referee including:**
  - loose wires, slippery areas, loose blocks.
  - too many swimmers in a lane.
  - any other things you consider dangerous.
- **Pay attention to the meet.**
  - Do not leave the area without the approval of the meet referee.
- **Blood on the deck or a bleeding swimmer?**
  - Immediately notify the Referee and first aid staff.
  - Help cordon off the bloody area until it is properly cleaned.
- **Locate the first aid station including:**
  - First Aid kit, spinal backboard, rescue implements, AED (Automated External Defibrillator)
- **Periodically walk through:**
  - hallways, seating area, etc.,
  - with another adult of your gender, your gender locker rooms. Arrange for “two adult” walk-throughs of the other gender locker rooms.
- **Monitor the warm down area throughout the meet.**
  
- **Unauthorized people on Deck? In the venue? Watch for inappropriate camera use in locker rooms & in or around the venue.**
  - Immediately Inform the Meet Manager or Meet Referee.
  
- **Remember: Safety is the Primary Concern. Be firm! But not a Tyrant.**

Approved :