

Interfacing MM with Console (System 5 and 6)

Set Timing System in MM:

- In MM open the run screen
 - o In the run screen window Click on “Interfaces” pick “Set-up” and click on “Timing Console Interface – Pool 1”
 - o The “Timer Vendor” windows will open, (see screenshot)
 - Click the radial button for the timing system being used, then click “OK” to close

Communication with Timing Console (same for system 5 and 6):

- Verify Timing Console is in “RESET” mode
- Verify Cable between MM computer and Timing Console is connected
 - o RS232 to RS232 or RS232 to USB cable can be used, console end is the RS232 connector
 - o If using USB cable make sure USB cable drivers have been installed on computer
- In MM open the run screen window
 - o In the run screen window click on “Interfaces” pick “Timer (CTS6) Pool 1”, information inside the parenthesis will state the timing system being used, this was determined in the steps above
 - o Then click on “Open/Close Serial Port for CTS6”
 - o The “Select Serial Port for CTS6” window will open, (see screenshot)
 - o In the “Serial Com Port for CTS6 Timer Pool 1 (0-60)” line enter the USB port number for the USB port the cable is plugged into
 - The USB port number can be found by using the computer Device Manager
 - OR
 - You can try entering numbers 1 thru n, one at a time, where n is the number of USB ports the computer has. This is sometime easier since most laptops only have 2-3 USB ports.
 - When you have found the correct USB port number the “Test Communication – Pool 1 – COM4” windows will open and you should see “Communications Passed”. This tells you the computer and Timing console are communicating correctly, (see screenshot)
 - Click “OK” to close the windows

Download events to Timing Console:

- In MM open the run screen window
 - o In the run screen window click on “Interfaces” pick “Timer (CTS6) Pool 1” and click on “Download Events to CTS6”
 - o The “Download Events to CTS6” windows will open, (see screenshot)
 - Slot 8 will be highlighted in yellow, this slot is fine to use –default slot
 - Click “OK” and the events will start downloading, when done the window will close
 - o Check the Timing Console to verify the events have been downloaded. You may need to advance the event to verify. Then use the edit event/heat key to get back to the first heat for the meet/session

NOTE: If you plug the USB cable into the same computer USB port, the “Serial Com Port for CTS6 Timer Pool 1 (0-60)” line number will always be the same.

Timer Vendor

Select Your Timing System

Timer 1 - Pool 1

Colorado Time Systems 6

Colorado Time Systems 5

Colorado Time Systems 4

Colorado Time Systems Dolphin

Colorado Time Systems Dolphin with Splits

Omega Quantum-AQ File Sharing

Omega ARES21 Bi-Directional

Omega OSM6 / ARES21

Omega PowerTime

Generic Network File Sharing for: IST / Take Your Mark / ALGE Timy / SST Timing

Daktronics OmniSport 2000

Daktronics OmniSport 6000

Daktronics OmniSport 1000

ALGE SWIM 2000

BestBET Timing

Incomar Splash 1

Kyrotech Tec-Timer

Wylas Timing UDP Automatic

Wylas Timing UDP Manual

Stop Watch Timing

CTS Dolphin Backup Mode

Use Dolphin as Primary if event is 25

Connection Method - OmniSport 2000 Only

Serial Port or USB to Serial

UDP Ethernet

OK Cancel

Select Serial Port for CTS 6

Serial Com Port for CTS6 Timer Pool 1 (0-60): 4

Serial Com Port for Timer (0-60): 0

Serial Com Port for Scoreboard (0-60): 0

Serial Com Port for Scoreboard (0-60): 0

Serial Com Port for Open Water Button Timer (0-60): 0

Enter 0 to close serial port

OK Cancel

Test Communication - Pool 1 - CDM4

CTS 6000 Version 1.232

Communications Passed

OK

Download Events to CTS6

Meet Slots	
Slot	Meet Set-up Name
2	Grandview vs. Smoky
3	Grandview Vs. Golden
4	Grandview Vs. Golden
5	NCAA 13 Event Prog.
6	NCAA 15 Event Prog.
7	NCAA 16 Event Prog.
8	Grandview vs. CT
9	Grandview vs. Golden

The Colorado Time System 5 has 8 slots (2 thru 9) for storing meet event set-ups. We RECOMMEND that you select slot 8 or 9. To select a different slot, click on any row. The events to be downloaded will come from the Event List in the Run Module. Click OK when ready to download.

Select Slot and Click Ok

OK Cancel