FINA SYNCHRONISED SWIMMING KEY RULE CHANGES 2013-2017

PLEASE REMEMBER THE FINA HANDBOOK 2013-2017 AND ANY APPENDICES ARE THE OFFICIAL VERSION OF THE RULES

Highlight Routine added as an event for World Cup as well as World Trophy; 4 basic requirements also were applied; 8 – 10 competitors allowed; 1 entry per federation; finals may be held; 2 point penalty for each omitted requirement

Competitors in **Free Combination** may compete in figures; Free Combination has 8 to 10 competitors; same numbers must compete in preliminaries and finals; 2 parts must have 8-10 competitors; a new part begins in very close proximity to the previous part. Highlight event inserted into general rules re draw order, etc.

All Figures and Judging commences at a signal from the referee or assistant referee

If the Referee thinks a swimsuit does not conform to GR5 and SS 13.8.1-SS13.8.4, the competitor will not be permitted to compete until changing into appropriate swimwear.

Theatrical makeup shall not be worn. Straight makeup that provides a natural, clean and healthy glow is acceptable. The use of accessory equipment, goggles or additional clothing is not permitted unless required by medical reasons. Nose clips or plugs may be worn. Jewellery may not be worn.

In routines, during the deck movements, competitor(s) shall not execute stacks, towers or human pyramids.

TIME LIMITS FOR ROUTINES:

	Srs	Jrs	16-18	13-15
Free Solos	2:30	2:30	no change	2:15
Free Duets	3:00	3:00	no change	2:45
Highlight Routine:	2:30			

13-15 Age Group retained; **16-18 ???**

<u>JUDGING/SCORING SYSTEM 2013-2017</u>

Key features:

The new Judging/scoring system applies to all FINA Competitions.

3 panels of 5 judges must officiate for Free and Technical Routines and Combination

In Free Routines and Combination:

One panel of judges will judge Execution (which includes synchronization)

 In Solo synchronization is worth 10% of the execution score awarded, in Duet and Team it is worth 50%

The second panel of judges will judge Artistic Impression (100% of the score)

The third panel of judges will judge Difficulty (100% of the score)

The Execution score will count for 30% of the final score
The Difficulty score will count for 30% of the final
Artistic Impression score will count for 40% of the final score

In Technical Routines

One panel of judges will judge Execution (which includes synchronization), the performance of elements #6 and #7 and all other additional content included in the routine

 In Solo synchronization is worth 10% of the Execution score awarded, in Duet and Team it is worth 50%; this is the same as in Free

The second panel of judges will judge Impression (this includes Difficulty of the additional content, and Artistic Impression)

o Difficulty is worth 50% of this score and Artistic Impression the other 50%

The third panel of judges will judge the 5 Elements awarding one score for each Element.

- The Judges will award a 0 if the Element is not performed. If it is performed by incorrectly the judges will take that into consideration in their mark.
- The individual scores for each Element will be treated like Figures scores, after the high and low scores are deducted the final score for each Element will be multiplied by the assigned Degree of Difficulty
- It is strongly recommended that Elements 1-5 be separated with other content to allow clarity of judgment

There will be no Technical Assistants for this event anymore; the Referee and/or Assistant Referee will assess penalties if Elements 6 and 7 are violated (0.5 penalty).

The Execution score will count for 30% of the final score
The Impression score will count for 30% of the final score
The Elements score will count for 40% of the final score