THE CLOCK

- 1. Hook up, plug in, connect to printer etc.
- 2. Turn on Machine
- 3. Flíp Red Swítch on Wall by Door.
- 4. Program:
 - 1.Set up
 - 2. Event Sequence(down)
 - 3.User Defined(keypad)
 - 4.View Edit(push 8 on keypad)
 - 5.Number of Lengths (enter)
 - 6.Gender(enter)
 - 7.Age(enter)
 - 8.Event(enter)
 - 9.After Programming-Quit
 - 10.Record Setup-Yes
 - 11. Turn off-Turn back on
- 5. To send meet set-up directly to clock instead of programing:
 - 1. From step 3 above User Defined 8 or 9
 - 2. Delete
 - 3. Get out of set-ups.
 - 4. Go into Meet Manager
 - 5. Tímer
 - 6. Download events
 - 7. Choose User 8 or 9
 - 8. Go back to Clock
 - 9. User defined 8 or 9
 - 10.Record Set-ups-Yes
- 6. Dísplay Tíme of Day:
 - 1.Scoreboard (enter)
 - 2.Scbd Blank (enter)
 - 3.Quít
- 7. Duríng Races:
 - 1.Scoreboard On
 - 2. Delete Lanes Not Used
 - 3. Combinations--Skip to Last Event
 - 4.Store Print (after each race)
 - 5.Reset
 - 6.Yes on OK to Print (make sure printer on line)
 - 7.Next Event or Next Heat

PROBLEMS:

Don't Hít Pad: -Plus Touch/Lane Number on numeric keypad/Enter-during race-or Finish Arm if on last lap. If pad does not turn off on finish turn, store print -say yes to warning box telling you lanes need to be checked.